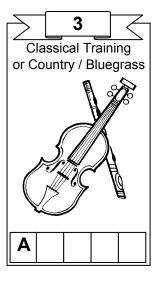




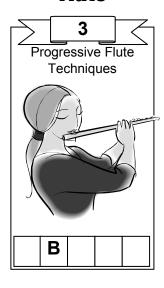
Violin / Fiddle



Electronic



Flute



Electronic



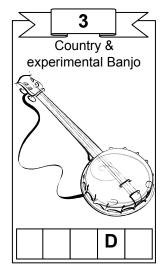
Horns



Electronic



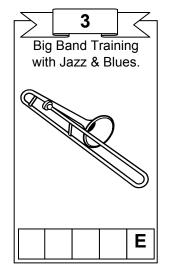
Banjo



Saxaphone



Trombone







Singer



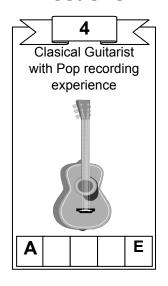
Singer



Singer



Acoustic



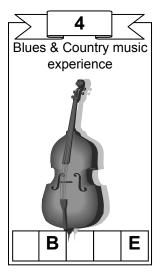
Singer



Singer



Bass



Singer



Keyboard

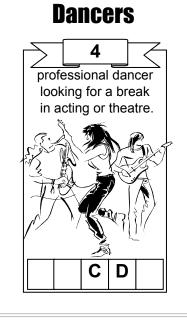






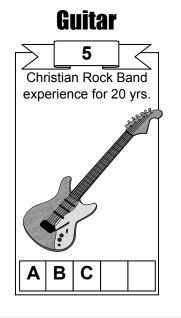




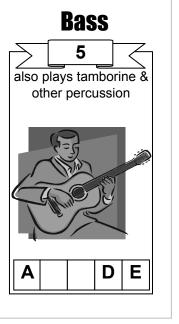






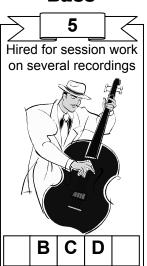




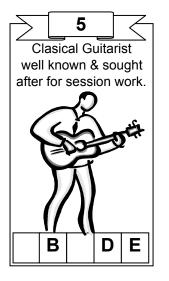


LEF1

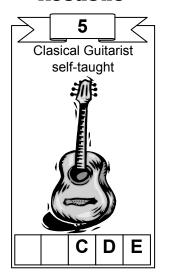




Acoustic



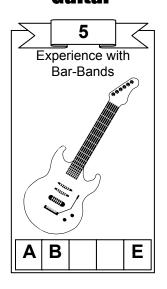
Acoustic



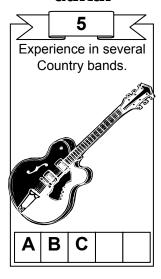
Drums



Guitar



Guitar



Guitar



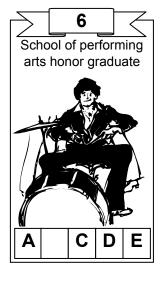
Guitar



Bass



Drums



LEF

EVENT

An Editorial about your band in a major paper! Move ahead one space on the popularity chart if any other player's pawn is ahead of you in popularity Make up the editorial and say it to the other players now to move your pawn.



EVENT



EVENT



EVENT



EVENT

RECRUIT A BAND MEMBER from another player.



EVENT

RECRUIT A BAND MEMBER from another player.



CHIPS

EVENT

RECRUIT A BAND MEMBER from another player. **INFLUENCE CHIPS**

EVENT

RECRUIT A BAND MEMBER from another player. INFLUENCE **CHIPS**

EVENT

MEMBER from another player. INFLUENCE NEED **CHIPS**

RECRUIT A BAND

EVENT

STOP ANY RECRUIT CARD STOP 1 INFLUENCE

CHIP TO USE

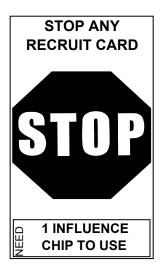


STOP ANY RECRUIT CARD

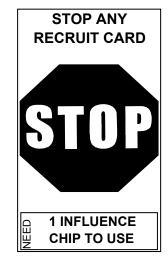
STOP

I INFLUENCE

EVENT



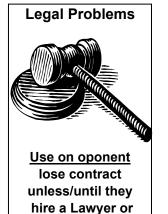
EVENT



EVENT



EVENT



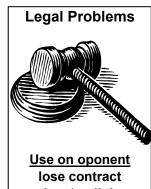
EVENT

CHIP TO USE



Use on oponent
lose contract
unless/until lawyer
or accountant
is hired

EVENT

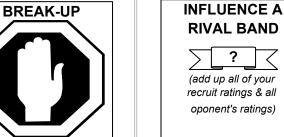


Use on oponent
lose contract
unless/until they
hire a Lawyer or
pay 4 chips to bank.

EVENT



EVENT



Use on an oponent
They Lose 1 band
member if your total
band recruit rating
numbers are greater
than their numbers.

EVENT

pay 4 chips to bank.



All players who do not have either a "Promoter or an Agent" must pay 1 chip to the bank.

LEF1

EVENT



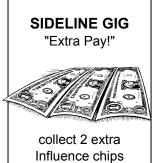
it to everyone. This

catchy slogan earns

you 1 chip

from the bank.

EVENT



from the bank.

IF you have 3 or more

compatible

band members

EVENT



EVENT







EVENT

RENAME Your BAND



Announce the Change!

IF any other player thinks your new name is really good, you may collect 2 Influence chips from the bank.

EVENT



each other player pays you 1 chip as popularity shifts.

EVENT

2 chips.





Collect 1 chip,
unless you have less
band cards than any
other player, if you do,
then Collect 2
chips from the bank.

EVENT

RECRUIT A BUSINESS CARD from another player.



Pay recruit fee to bank

EVENT

RECRUIT A BUSINESS CARD

from another player.



Pay recruit fee to bank

LEF.

EVENT



EVENT



EVENT



EVENT



EVENT



EVENT



EVENT



EVENT



EVENT



Challenge another band. Total your (band) recruit rating numbers, compare to oponent's numbers. Lower total pays higher 2 chips.

EVENT



LEF.

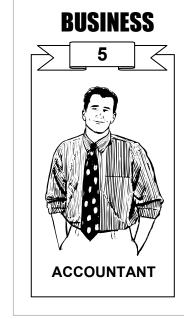








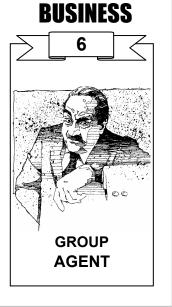












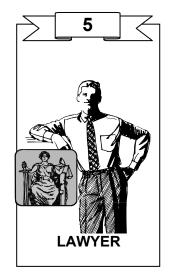




BUSINESS



BUSINESS



BUSINESS



BUSINESS



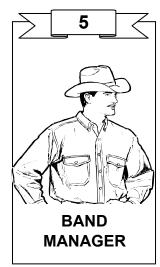
BUSINESS



BUSINESS



BUSINESS



BUSINESS



BUSINESS



My Band

EWents SHUBME **EVents** EWents EVents Events EWents Events

Events

EVents

Business

Business

Business

Business

Business

Business

Business

Business

Business

Business